

DSP ALGORITHMS AND ARCHITECTURE

Time: 3 hrs

Max. Marks:100

PART-A

- 1 a. Explain the issues to be considered in designing and implementing a DSP system, with the help of a neat block diagram.(6M)
- b. Briefly explain the major features of programmable DSPs.(6M)
- c. Explain the operation used in DSP to increase the sampling rate. The sequence $x(n)=[0,2,4,6,8]$ is interpolated using interpolation sequence $bR=[1/2,11/2]$ and the interpolation factor is 2. Find the interpolated sequence $y(m)$.(8M)
- 2 a. What is the role of shifter in DSP? Explain the implementation of 4-bit shift right barrel shifter, with a diagram.(6M)
- b. Identify the addressing modes of the operands in each of the following instructions and their operation.
1) ADD B; 2) ADD #1234h ; 3) ADD 5678h ; 4) ADD+* addrreg.(8M)
- c. Explain the features of a program sequencer unit of a programmable DSP with a neat block diagram.(6M)
- 3 a. Describe the multiplier/adder unit of TMS 320 C 54 xx processor with a neat block diagram.(6M)
- b. Describe any four data addressing modes of TMS 320 C 54 xx DSP with examples. (8M)
- c. Assume that the current contents of AR3 to be 400 h, what will be its contents after each of the following TMS 320 C 54 xx addressing mode is used? Assume that the contents of ARO are 40 h.
1) *AR3+0 ; 2)*AR3+ ; 3)*AR3+OB.(6M)
- 4 a. Describe the operation of the following instructions of TMS 320 C 54 xx processor, with an example.
1) MAC ; 2) RPT ; 3) MPY. (6M)
- b. Describe the operation of hardware timer with a neat diagram.(6M)
- c. By means of a figure explain the pipeline operation of the following sequence of instruction if the initial values of AR1, AR3, A are 104, 101, 2 and the values stored in the memory locations 101, 102, 103, 104 are 4,6,8,12. Also provide the values of registers AR3, AR1, T and accumulator after completion of each cycle.
ADD * AR3+, A
LD * AR1+, T
MPY * AR3+, B
MPY * AR3+, B
ADD B,A

----- (8M)

PART-B

- 5 a. Describe the importance of Q-notation in DSP algorithm implementation, with examples. What are the values represented by 16- bit fixed point number $N=4000h$ in Q15, Q10, Q7 notations? (10M)
- b. Explain how the FIR filter algorithms can be implemented using TMS 320 C54 xx processor. (10M)

- 6 a. Explain a general DITFFT butterfly in place computation structure.(4M)
- b. Determine the number of stages and number of butterflies in each stage and the total number of butterflies needed for the entire computation of 512 point FFT.(6M)
- c. Explain how the bit-reversed index generation can be done in 8 point FFT. Also write a TMS 320 C 54 xx program for 8 point DIT FFT bit reversed index generation.(10M)
- 7 a. Explain the memory interface block diagram for the TMS 320 C 54 xx processor.(6M)
- b. Draw the I/O interface timing diagram for read-write-read sequence of operation.(6M)
- c. What are interrupts? How interrupts are handled by the C 54 xx DSP processors.(8M)
- 8 a. Explain with a neat diagram, the synchronous serial interface between the C 54 xx and a CODEC device.(6M)
- b. Explain the operation of Pulse Position Modulation (PPM) to encode two biomedical signals.(6M)
- c. Explain with a neat block diagram, the operation of the pitch detector.(8M)

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