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**Fifth Semester B.E. Degree Examination, December 2010**  
**Operating Systems**

Time: 3 hrs.

Max. Marks:100

**Note: Answer any FIVE full questions, selecting at least TWO questions from each part.**

**PART - A**

1.
  - a. Define an operating system. Explain two view points of OS role. (05 Marks)
  - b. What are OS operations? Explain. (06 Marks)
  - c. Define a virtual machine (VM). With a neat diagram, explain the working of a VM. What are the benefits of a VM? (09 Marks)
2.
  - a. Define IPC (Inter process communication). What are the different methods used for logical implementation of a message passing system? Explain any one. (06 Marks)
  - b. Discuss three common ways of establishing relationship between the user thread and kernel thread. (06 Marks)
  - c. Consider the following set of processes, with the length of CPU burst in milliseconds.

| Process      | P <sub>1</sub> | P <sub>2</sub> | P <sub>3</sub> | P <sub>4</sub> | P <sub>5</sub> |
|--------------|----------------|----------------|----------------|----------------|----------------|
| Arrival time | 00             | 02             | 03             | 06             | 30             |
| Burst time   | 10             | 12             | 14             | 16             | 05             |

- i) Draw a Gantt chart that illustrates the execution of these processes using the preemptive shortest job first (SJF) algorithm. Hence find the average waiting time.
  - ii) Draw a Gantt chart that illustrate the execution of these processes using preemptive priority scheduling algorithm. Given priority of each process is P<sub>1</sub> = 4, P<sub>2</sub> = 3, P<sub>3</sub> = 5, P<sub>4</sub> = 1 and P<sub>5</sub> = 1. Also find the average waiting time. (08 Marks)
3.
  - a. What do you mean by a binary semaphore and a counting semaphore? Along with the necessary 'C'-struct, explain the implementation of wait() and signal() semaphore operations. (10 Marks)
  - b. With the necessary syntax, describe the term monitor. Explain the solution to the classical dining philosopher's problem, using monitor. (10 Marks)
4.
  - a. Define the terms: safe state and safe sequence. Give an algorithm to find whether or not a system is in a safe state. (10 Marks)
  - b. Consider the following snapshot of the system.

|                | Allocation |   |   |   | Max |   |   |   | Available |   |   |   |
|----------------|------------|---|---|---|-----|---|---|---|-----------|---|---|---|
|                | A          | B | C | D | A   | B | C | D | A         | B | C | D |
| P <sub>0</sub> | 0          | 0 | 1 | 2 | 0   | 0 | 1 | 2 | 1         | 5 | 2 | 0 |
| P <sub>1</sub> | 1          | 0 | 0 | 0 | 1   | 7 | 5 | 0 |           |   |   |   |
| P <sub>2</sub> | 1          | 3 | 5 | 4 | 2   | 3 | 5 | 6 |           |   |   |   |
| P <sub>3</sub> | 0          | 6 | 3 | 2 | 0   | 6 | 5 | 2 |           |   |   |   |
| P <sub>4</sub> | 0          | 0 | 1 | 4 | 0   | 6 | 5 | 6 |           |   |   |   |

Using the Bankers algorithm, answer the following:

- i) What is the content of a matrix NEED?
- ii) Is the system in SAFE state? If yes, give the SAFE state.
- iii) If a request from a process P<sub>1</sub> arrives for (0,4,2,0), can the request be granted immediately? (10 Marks)

PART – B

- 5 a. What do you mean by a address binding? Explain with the necessary steps, the binding of instructions and data to memory addresses. (08 Marks)
- b. On a system using demand paged memory it takes  $0.12 \mu\text{s}$  to satisfy a memory request, if the page is in memory. If the page is not in memory the request takes  $5000 \mu\text{s}$ . What would the page fault rate need to be to achieve an effective access time  $1000 \mu\text{s}$ ? Assume the system is only running a single process and the CPU is idle during the page swaps. (08 Marks)
- c. What do you mean by a copy-on-write? Where is it used? Explain in brief. (04 Marks)
- 6 a. What do you mean by a free space list? With suitable examples, explain any two methods of implementation of a free space list. (08 Marks)
- b. What are the major methods used for allocating a disk space? Explain each, with suitable examples. (12 Marks)
- 7 a. Discuss the steps in handling a page fault, with the help of a neat diagram. (10 Marks)
- b. Given the page reference string:  
 0 9 0 1 8 1 8 7 8 7 1 2 8 2 7 8 2 3 8 3  
 Three frames allocated for the program in the main memory. Determine the number of page faults using i) LRU policy ii) Optimal replacement policy. (10 Marks)
- 8 a. Discuss the directory implementation using  
 i) Linear list      ii) Hash table (10 Marks)
- b. What are the components that the kernel module support under Linux? Explain in detail. (10 Marks)

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